

Sorcerer
14

Name: _____

Humanity: _____

Stamina: _____

Will: _____

Lore: _____

Cover: _____

Price: _____

13

12

11

10

9

8

7

6

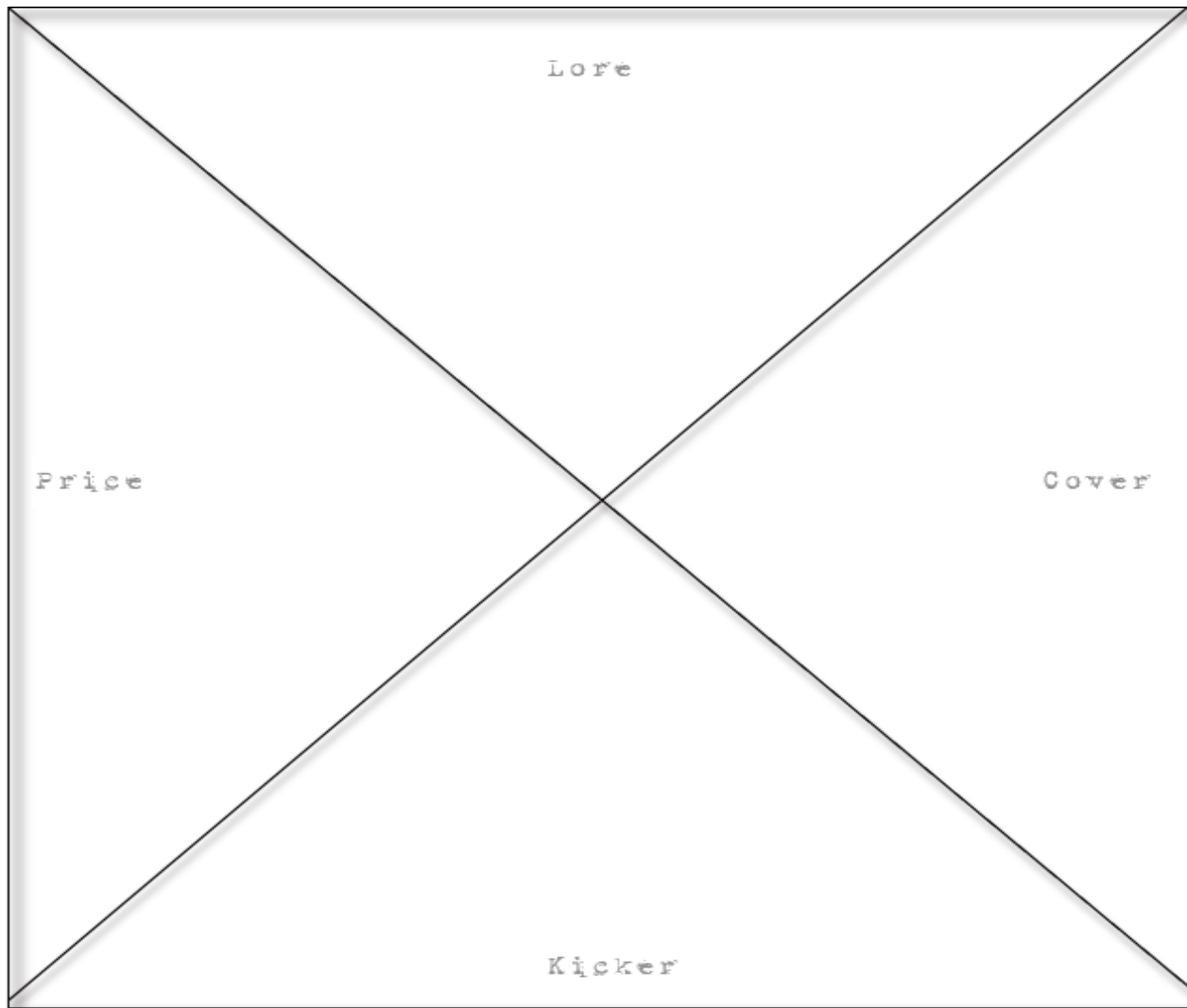
5

4

3

2

1



Telltale: _____

Kicker: _____

Appearance: _____

Sorcerer

Bound Demons

NAME

TYPE

NEED

TELLTALE

#

#

#

#

#

#

DEMON

Demon Name:

In Need: []

MOOD:

15

Demon Type:

Days since last fed:

Happy

14

Bound to:

[] [] [] []

Binding Str:

(+ve number is in demon's favour)

[] [] []

Brat

13

Binding Stat:

Ability uses in this scene:

Rebellious

12

Stamina:

Will:

[] [] [] [] []

[] [] [] [] []

Vengeful /

11

Lore:

Power:

[] [] [] [] []

[] [] [] [] []

Truly Rebellious

10

Appearance:

When uses > Stamina,

penalty = uses - Stamina.

Uses can not exceed 2xStamina.

9

Telltale:

Desire:

Need:

8

7

ABILITIES:

USER (confers to)

6

5

4

3

2

1

NPC Sorcerer

Name:	Stamina:	12
Humanity:	Will:	11
Appearance:	Lore:	10
	Cover:	9
Telltale:	Price:	8
Demons, Minions, Assets:	Agenda, Motivation, Notes	7
		6
		5
		4
		3
		2
		1

NPC Sorcerer

Name:	Stamina:	12
Humanity:	Will:	11
Appearance:	Lore:	10
	Cover:	9
Telltale:	Price:	8
Demons, Minions, Assets:	Agenda, Motivation, Notes	7
		6
		5
		4
		3
		2
		1

Name:
Type:

Bound to:
Binding Score/Str:

Stamina:

Will:

Lore:

Power:

[| | | |] [| | | |] [| | | |] [| | | |]
[| | | |] [| | | |] [| | | |] [| | | |]

ABILITIES

Ability uses this scene

DEMON
11
10
9
8
7
6
5
4
3
2
1

HAPPY
BRAT
VENGEFUL
REBELLIOUS

Days
since
last
fed:
[| |]
[| |]
[| |]
[|]

Appear
-ance:
Telltale:
Desire:
Need:

User (confers to...)

Name:
Type:

Bound to:
Binding Score/Str:

Stamina:

Will:

Lore:

Power:

[| | | |] [| | | |] [| | | |] [| | | |]
[| | | |] [| | | |] [| | | |] [| | | |]

ABILITIES

Ability uses this scene

DEMON
11
10
9
8
7
6
5
4
3
2
1

HAPPY
BRAT
VENGEFUL
REBELLIOUS

Days
since
last
fed:
[| |]
[| |]
[| |]
[|]

Appear
-ance:
Telltale:
Desire:
Need:

User (confers to...)